

SKYREALMS of Torune

Torun Hazardous

Flora & Fauna Chart

By scholar James

Abbreviations

Or. (Origin)
S= Shantic
T= Terrain
L= Lamori
C= Cleash
O= Other

H (Habitat)
F= Forests
J= Jungle
S= Swamps/Marshes
M= Mountains
A= Arctic
P= Plains/Steppes
O= Oceans
L= Lakes/Rivers
D= Deserts
C= Coasts
U= Underground/Caves
n/a= Anywhere

AT (Armour Type)
L= Leather/Hide
R= Fur
C= Carapace
G= Grunder/Crudge
S= Scales
T= Raw Thalerian
F= Feathers
B= Bone/Exoskeleton/Chitin
A= Artificial (Crystal, stone etc)
M= Metal
+ = Isoho protection (negates 10-80 isho pts)

Attack Types
*# = Venom & # of dice resistance
Swarm = swarm attack. Only in numbers
LB = Lightning Blast
PO = Power Orb
EL = Electric
SP = Spinner
LS = Lightning Strike
PH = Power Hold
FB = Frost Bolt
F = Faint
FT = Fire Touch
LV = Levitate
BL = Blinding
BS = Body Shield
BB = Brain Blast

Isho sensitivity skills
Masks signature = very good 90% chance
Can mask signature = 50% chance success
Falsifies signature = very good, 90% chance
Can falsify sign. = 50% chance success
Acute tra-sense = Not fooled, long range
No signature = No copra. No detection
Interferes dysthas = 50% success
Mimics signatures

NOTES:
Max IP = auto unconscious (2x Max IP = death)
Size modifier is already included in armour and damage
Creatures with a 4+ size suffer normal stat penalty (1/10th of IP rounded down) BUT size modifier is subtracted from these.
0 isho and 0 isho points normally means the creature has no copra (isho signature)

Name	Or.	H	Size	ST	CO	AG	SP	IS	SENSE	Isho pts	MaxIP	AT	B	E	P	F	S	T	Dodge	Ini.	Attack 1	Attack 2	Attack 3	Attack 4	Attack 5	
Acapi sea serpent	S	O	+3	12	10	17	19	19	14	220	140	L	2	3	2	2	3	1	3	35-50-70	45	Bite 80 T4				
Alatus	S	JS	-3	16	10	17	16/4	19	14	40	15	L	-1	-1	0	0	-1		35-50-70	45	Bite 80 T4 *3	Bloodless 4/rnd	STR vs STR to remove		Paralyzing venom	
And	S	USL	0	17	20	3	1	13	17	70	50	L*	5	3	2	3	6	3	5-10-20	24	Grapple 110	Suffocate				
Azka	S	M	-2	8	8	11	17	22	13	200	40	S*	1	2	1	2	0	2	30-45-60	36	Bite 50 T2	80 in unweaving / draining isho, dysthas & crystals				
Beegre	S	FJPD	-3	2	7	13	12	18	15	40	30	L	1	0	1	2	1	2	30-45-60	32	Bite 60 T3	Packs sometimes make "tuns" through towns				
Beagre, desert	S	D	-3	2	9	13	13	18	15	40	30	L	1	0	1	2	1	2	30-45-60	35	Bite 60 T3	Trample 80 B11				
Bochgog	L	PD	+5	23	19	15	17	7	18	14	290	G	8	10	9	10	7	9	20-30-40	51	Bash 90 B12	Hook slash 70 T5				
Bonefish	S	O	-2	9	8	16	16	19	16	130	40	B	4	5	4	5	3	4	30-45-60	40	Bite 60 T4	Hook slash 70 T5				
Bollis, Cave	S	U	-1	13	15	12	10	23	17	190	80	L*	3	4	3	3	4	4	25-35-50	37	Grapple 100/80	STR v STR to remove	Bite 80 T6		Masks signature	
Bollis, Green	S	FJU	-2	15	10	14	12	20	13	120	50	L*	2	3	2	2	3	3	30-45-60	36	Grapple 100/60	STR v STR to remove	Bite 80 T5		Masks signature	
Carapid (Runners)	S	D	-1	8	14	17	18	21	16	120	60	C	4	5	4	5	4	4	35-50-70	49	Kick 70 B6	Head gore 60 P4				
Chor-Tarlice (Slingers)	C	OC	+0	10	14	13	12	15	10	30	100	B	4	5	4	4	4	4	30-45-60	39	Slinger 90 P5 *3	Pincer 90 E4	Organ detoriorating venom			
Clemmesin	S	P	+2	23	21	8	8	16	12	100	150	L*	6	7	6	7	5	7	10-20-30	37	Gore 80 P8	Head bash B7				
Corndon	S	FJMP	+8	28	23	15	17	28	20	1200	450	T	11	13	12	14	11	12	30-45-60	55	Claw 130 T17 (x 4)	Tail 110 B9	Bite 110 T18	US 120 FT (x2)	Can mask signature	
Dhar Corndon	S	FJMP	+12	34	26	12	15	38	20	3600	800	T	17	19	17	18	17	17	20-30-40	53	Claw 130 T20 (x 4)	Tail 100 B12	Bite 110 T26	US 140 F9 (x2)	Can mask signature	
Cougar	T	FM	-1	12	14	17	20	10	19	10	60	-	-	-	-	-	-	-	35-50-70	51	Claw 80 T3	Bite 110 T5				
Creshi	S	O	-3	3	5	10	18	16	13	40	10	-3	-3	-3	-3	-3	-3	-3	20-30-40	33	Bite 60 T3					
Crill	S	MID	+1	12	16	14	26	21	22	350	120	C	4	6	5	6	3	5	30-45-60	56	Falons 110 T9 (x2)	Beak 110 P9	Boc rod neutralizes dysthas			

Name	Or.	H	Size	ST	CO	AG	SP	IS	SENSE	Isho pts	MaxIP	AT	B	E	P	F	S	T	Dodge	Inl.	Attack 1	Attack 2	Attack 3	Attack 4	Attack 5
Daij	S	O	+6	36	22	10	21	26	23	1000	450	C	11	12	11	12	11	11	10-20-30	53	Bite 100 B17	Spike ram 60 P20	/Isho drain 4D6 v ish		
Darkwings	S	F	-3	5	10	15	27	10	16	30	15	C	1	2	1	2	1	1	30-45-60	52	Claws 70 T4 *3	Claws 70 T3	/Hallucinogenic poison. Failure with more than 5 = paralysis.		
D'Ghaad	S	JSP	0	17	15	10	10	15	14	45	130	L	3	4	3	3	4	4	30-45-60	35	Grapple 90	Bite 100 T6	/Masks signature		
Dharmee	S	PD	-1	10	12	15	15	16	15	90	60	-	-	-	-	-	-	-	30-45-60	42	Claws 70 T5	Claws 70 T4	Tail bash 60 B5		
Dhar Dharmee	S	PD	0	19	16	14	12	18	15	110	120	G	1	2	1	2	0	1	30-45-60	42	Claws 80 T6	Claws 80 T6	Tail bash 70 B7		
Dharmac	S	SL	+1	11	14	12	15/6	17	15	100	130	G	1	2	1	2	0	1	30-45-60	41	Grapple 80 T6	Grapple & roll 100	Drown prey with roll		
Do-Odreh	S	JS	-3	3	8	19	6	10	12	60	30	S	1	2	1	2	0	2	20-30-40	33	Bite 90 T2 *2	Squeeze 80 S2	Paralyzing venom		
Dhar Do-Odreh	S	JS	+5	23	16	18	13	20	14	120	350	S	9	10	9	9	8	9	30-45-60	47	Bite 100 P6 *4	Squeeze 80 S14	Paralyzing venom	Interferes dyshas	
Dothobider, common	S	MPD	+2	17	15	15	22	18	21	100	120	L	4	5	4	5	3	5	40-60-80	52	Ram 90 B8	Kick 70 B6	Acute fra-sense		
Dothobider, forest	S	F	0	12	13	16	24	16	22	80	70	L	2	3	2	3	1	3	40-60-80	53	Ram 90 B5	Kick 60 B3	Acute fra-sense		
Dichandra	O	SL	+2	18	18	15	16/12	18	12	200	190	G	4	6	5	6	3	5	30-45-60	49	Club bash 100 B9 (x1)	Pincer 90 E7	Spit venom 80 *4	Local area paralyzing venom	
Draitteer Lizard	S	MP	-1	12	16	18	20	17	14	100	60	S	1	2	1	2	0	2	40-60-80	54	Bite 70 T6				
Dreglamon	S	FJ	+5	26	19	5	1	25	20	400	380	C	5	6	5	6	5	5	30-45-60	25	Bite 100 T16 (x3)		Masks signature		
Duradon	S	F	+5	22	19	14	24/6	23	21	340	340	S	8	9	8	9	9	9	20-30-40	57	Talons 100 T13	Bite 90 T15	Can mask signature		
Ekatai, large	S	M	0	16	14	8	26/4	25	21	180	70	C*	3	4	3	4	3	3	15-20-30	70	Grapple 80	Bite 70 T4	Levitate 2 m / md. 1 kg / isho pt		
Epidoron (Sea Snatcher)	S	C	+8	15	20	12	7/16	26	20	350	600	C	11	12	11	12	11	11	25-35-50	48	Grapple 80 (x 10-20)	Bite 100 B18	Dodge is for tentacles that have 30 IP and no armour		
Farg	S	JS	+1	19	16	10	10	18	21	250	120	L	3	4	3	4	2	4	20-30-40	36	Bash 90 B9	Bite 60 T7	Club 70 B6	Acute fra-sense	
Frelc	S	F	-1	14	12	14	17	17	12	110	40	C	4	5	4	5	4	4	25-35-50	43	Ram 70 B4		Interferes dyshas		
Giggit (2nd stage)	C	J	-3	6	12	16	13	-	10	-	40	B	3	3	2	1	1	2	35-50-70	41	Bite 70 T6				
Gillics	S	J	-5	1	3	13	16	5	14	10	5	B	1	1	0	1	1	1	25-35-50	32	Bite 70 T2	Swarm bites 120 T5	Painful, stinging bite		
Gilthaw Lion	O	A	+3	23	20	17	20	-	22	-	200	R	6	7	6	7	6	7	35-50-70	57	Claw 110 T8	Bite 110 T13	No signature		
Halamon Hawk	S	PM	-4	1	5	19	28	17	14	60	15	F	1	1	1	1	0	1	40-60-80	52	Beak 60 P5	Swarm 110 P8	Mimics signatures		
Harm	S	D	-1	5	12	14	16	18	8	120	30	L	1	2	1	2	0	2	30-45-60	42	Sand spit 80 B5	Bite 70 T4	Paralyzing venom		
Harrigare	S	L	-1	6	10	12	14	16	9	90	50	L	1	2	1	2	0	2	25-35-50	36	Stinger 80 P4 *3				
H'Gund (Gauss Horse)	S	P	0	12	18	10	20	19	16	180	70	S*	3	4	3	4	4	4	20-30-40	48	Horns 80 B6				
Horse	T	None	+2	19	17	15	21	7	17	7	120	-	-	-	-	-	-	-	30-45-60	53	Kick/trample 60 B7				
Jaric colony	S	FJ	-	15	19	12	15	24	18	290	100	L	-	-	-	-	-	-	25-35-50	46	Swarm bites 90 T8 *4	Paralyzing venom			
Jeesa	S	SL	-5	1	3	15	4	10	16	30	5	-	-	-	-	-	-	-	30-45-60	22	Acid spray 60 F4				
Jolloc	C	J	0	16	14	10	16	-	15	-	60	S	3	4	3	4	2	4	30-45-60	60	Mandible bite 80 T6	STR vs STR to resist drag or break hold	No signature		
Kash-Ket	L	FJ	-2	16	10	12	17/3	-	19	-	50	S	1	2	1	2	0	2	25-35-50	80/20	Bite 90 T4	Smother 110 (special)	No signature		
Klavic	L	Alliang	-5	1	3	18	16	-	14	-	5	B	1	1	0	1	1	1	40-60-80	37	Sting 90 P3	Swarm 130 P5	Hatching larvae E4	No signature	
Kocrebón	S	S	+2	23	17	2	1	19	18	170	190	C	7	8	7	8	7	7	-	70/0	Hooks 90 P5 (x7)	Grapple 120	Bite 60 T10	Masks signature	
Korramon	S	FP	+10	29	20	8	6	22	14	300	650	L*	12	13	12	13	11	13	15-20-30	34	Whip tail 70 B16	Trample 50 B20			
Korraarra worm	S	FJSL	-2	10	8	15	10	20	13	100	30	L	-1	1	-1	1	0	1	30-45-60	33	Bite 70 T3	Faint dysha 70 3D6 vs isho	Can mask signature		
Kuhara	S	M	0	18	12	10	16	10	15	30	70	C	5	6	5	6	5	5	20-30-40	38	Horns 80 P5				

Name	Or.	H	Size	ST	CO	AG	SP	IS SENSE	isho pts	MaxIP	AT	B	E	P	F	S	T	Dodge	Ini.	Attack 1	Attack 2	Attack 3	Attack 4	Attack 5
Leycosh (Pit Beast)	S	D	+10	39	25	-	0	26	11	700	B*	15	16	15	16	15	15	-	###	Tentacle grab 70	Bite 70 T18	Mimics signatures & controls w pheromon	Attack 4	Attack 5
Lirgin	S	JS	-5	1	2	8	4	5	5	4	-	-	-	-	-	-	-	15-20-30	###	Bite 70 T1 *3	Max 1D6 damage	Hallucinogenic venom	Only 1 exists?	
Locure	S	FM	-2	12	12	16	14	24	13	50	G*	4	6	5	6	3	5	30-45-60	42	Bite 80 B5	Claws 70 T4	4D6 v isho or drains 5 / md		
Loosh, Maiden's Hand	S	JS	-3	2	4	10	16	4	14	5	B	1	1	1	1	0	1	20-30-40	30	Bite 80 T2 *3	Paralyzing venom			
Loshit pod	S	PD	0	1	3	1	4	10	4	10	-	-	-	-	-	-	-	-	-	Acid burst 50 F2	Attack only for old pod stepped on	Extremely corrosive to metals		
Loshit star	S	PD	0	1	3	1	4	17	4	10	-	-	-	-	-	-	-	-	8	FT 50 F7				
Lothem	S	PD	+4	23	21	8	8	24	15	180	L	6	7	6	7	5	7	15-20-30	37	Head bash 70 B9				
Mamcera	S	L	+5	25	20	12	16/6	24	17	260	C	10	11	10	11	10	10	25-35-50	48	Bite 100 T11	Tail bash 90 B9	Can mask & mimic signature		
Mandare	S	F,JS,M	+6	26	19	7	13	19	19	350	G	9	11	10	11	8	10	30-45-60	39	Bite 110 T12	Crush 60 B16	Roar (3D6 CON or stun)	Can mask signature	
Mandare, white	S	A	+5	24	19	7	13	28	19	320	G	9	11	10	11	8	10	30-45-60	39	Bite 110 B12	Crush 60 B16	Roar (3D6 CON/stun) PO & FB 90 B7/F7	Can mask signature	
Mandare Tree	S	FJ	+3	16	18	15	0	16	14	140	G	6	8	7	8	5	7	30-45-60	60	Bite 90 T9	Masks / blends signature			
Manettica	S	JPD	+4	23	17	2	1	21	19	230	C	9	10	9	10	9	9	-	70/0	Claw 80 T8	Grapple & bite 120	Bite 90 T10	Masks signature	
Manon Drones	S	L	-1	14	12	15	9	5	15	30	-	-	-	-	-	-	-	30-45-60	36	Bite 80 B5	Electric shock touch	Like electrify dysha		
Mantibra	S	FJ	+4	23	19	18	17	24	20	230	G*	7	9	8	9	6	8	30-45-60	54	Bite 110 T10 *3	Venomous bite 3D6 or death			
Mantibra Hound	T	None	-1	12	15	15	18	12	16	60	R	1	2	1	2	0	2	30-45-60	48	Bite 80 T6 *2	Venomous bite 2D6 or death			
Mengelin	L	F	+5	23	17	4	5	-	11	260	B	8	7	7	1	6	7	10-20-30	26	Bite 90 T10	No signature			
Morriat Stinger	S	P	+2	24	16	10	12	21	12	120	C	5	6	5	6	5	5	20-30-40	38	Tail spike 90 P6	Horn ram 70 P8			
Morskatee	L	J	-3	3	8	17	18	3	16	25	-2	-2	-2	-2	-2	-2	-2	35-50-70	43	Claws 70 T3 *4	Pack attack 120 T5	Paralyzing venom		
Nar'esh	S	DP	0	1	3	1	4	15	10	10	-	-	-	-	-	-	-	-	-	Steal isho at 2 / rnd				
Natikvi	S	M	+4	24	18	14	25/5	26	21	160	L	6	7	6	7	5	7	30-45-60	57	Wing strike 70 B8	Hind claws 100 T10			
Neilik Sea-Dragon	S	O	+5	24	17	13	20/3	23	23	280	L*	7	8	7	8	6	8	25-35-50	50	Bite 90 T11				
Nemsis	S	S	0	3	-	-	3	10	8	120	-	-	-	-	-	-	-	-	-	Grapple 80	Dissolution 1 D6 F12	1 attack per hour	Only harmed by fire	
Nestal	S	FM	+3	18	17	12	20/8	19	19	160	F	5	5	4	5	5	5	25-35-50	49	Beak 90 T9	Talons 80 T7			
Nestal, desert	S	D	+1	16	12	14	22/10	18	19	70	F	3	3	2	3	3	3	30-45-60	48	Beak 90 T5	Talons 80 T4			
Nobudhum	S	MDC	+5	24	21	12	18	26	23	290	G	8	10	9	10	7	9	25-35-50	51	Bite 110 T11	Head ram 100 B10	Acute tra-sense		
Orrin, large (warrior)	S	J	-1	10	12	12	16	18	15	40	B	3	4	3	3	3	3	25-35-50	40	Claws 90 T5 (x4)	Bite 70 T6			
Pekunon	S	FJU	0	16	17	12	16	20	15	100	G	3	4	3	3	4	4	25-35-50	45	Mand.bite 90 P5	STR v STR to remove	Chew 70 T4		
Perann	L	D	+1	21	17	15	16	-	16	140	L	3	4	3	4	2	4	30-45-60	48	Strangle 110 S8	Bite 90 T6	No signature		
Pibber (thisted)	O	FJ	-4	2	3	10	10	8	15	5	G	1	2	1	2	0	2	20-30-40	23	Claw 60 T3				
Pibber, Gransey (thistec)	O	FJ	-4	2	5	10	10	9	15	10	G	1	2	1	2	0	2	20-30-40	25	Claw 60 T4				
Plague Moth	L	S	-6	1	1	8	15	-	10	2	-	-	-	-	-	-	-	20-30-40	30	Swarm stings 100 T1	Spread Swamp Fever (40%) or own parasite			
Poidill	S	OC	+4	23	17	12	19	19	21	200	L	6	7	6	7	5	7	25-35-50	48	Grapple 90 S8 (x2)	Bite 90 T10			
Prinji (Falster)	C	F	-3	6	12	15	13	5	12	20	B	3	3	2	1	1	2	30-45-60	40	Antenna sting 80 F5				
Puffaw	S	J	-3	5	6	13	8	15	15	20	L	1	2	1	2	0	2	25-35-50	70/10	Tail grapple 80	Bite 70 T5			

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Raldin Lion (Darkmane)	S	JS	+1	17	16	16	17	22	20	120	S	4	5	4	4	5	5	35-50-70	49	Claw 70 T5	Bite 110 T7	Knockdown 90 B5	Tongue 70 P6	Can mask signature
Ratrock	L	FP	+2	20	17	10	13	2	15	140	L	4	5	4	5	3	5	20-30-40	40	Bite 80 T7	Empathic	can sense strong isho		
Reema (Snowmane)	S	M	+1	16	18	16	19	25	21	110	S	4	5	4	4	5	5	35-50-70	53	Claw 70 T4	Bite 110 T7	Tongue 70 P6		Can mask signature
Rek-Lakia (full grown)	L	O	+7	30	19	-	0	-	6	470	C	12	13	12	13	12	12	-	0	Grapple/Crush S18	Bite 50 T16		No signature	
Rohborra (Spike Hound)	L	FMP	-1	15	15	15	19	-	17	60	G	2	4	3	4	1	3	30-45-60	49	Bite 80 T7	No signature			
Roreita worm	S	OC	-1	12	10	16	17	23	16	40	L*	1	2	1	2	0	2	35-50-70	43	Bite 70 T4	Faint dyssha 80 4D6 v isho 10 m			
Saka, yellow	S	FJ	-5	1	2	15	6	8	14	5	B	1	1	0	1	1	1	30-45-60	23	Bite 70 T3				
Salkin	S	FPD	-2	6	6	15	24/8	18	19	25	F	2	2	1	2	2	2	30-45-60	45	Talons 70 T4				
Sammoril	S	OC	+8	29	25	10	24	28	24	490	T*	13	14	13	14	13	13	20-30-40	59	Bite 100 T15	Ram 100 B17	Constrict 90 S10	Acute tra-sense	
Dhar Sammoril	S	O	+13	38	30	5	28	50	28	1000	T*	19	20	19	20	19	19	10-15-20	63	Bite 120 T21	Ram 110 B28	Constrict 90 S17	Hook claw 90 P14	
Scorpa Fish	S	OC	-2	10	12	16	20/14	18	15	50	L	2	3	2	3	1	3	30-45-60	48/20	Bite 80 T4 *3	STR v STR to remove		Paralyzing venom	
Dhar Scorpa	S	OC	+3	21	18	12	20/12	25	17	150	L	7	8	7	8	6	8	25-35-50	52/20	Bite 100 T9 *3	STR v STR to remove		Paralyzing venom	
Scrade (Wasto)	C	FMD	-1	10	10	17	21	3	14	6	B	3	4	3	3	3	3	35-50-70	48	Claw arms 80 T6				
Scragger	S	FJS	-3	10	11	13	12	17	14	40	L	1	2	1	2	0	2	25-35-50	36	Grapple 100	Bite 80 T5			
Sedocon	S	P	+3	20	19	12	18	22	17	190	G	5	7	6	7	4	6	25-35-50		Tail bash 80 B11				
Shellit	S	OC	-2	10	10	14	18	19	17	140	L	1	2	1	2	0	2	30-45-60	42	Bite 70 T4				
Shollick	S	JU	+5	21	22	12	14	21	20	350	G*	8	10	9	10	7	9	25-35-50	48	Grapple 100	Bite 80 T8	Can mask signature		
Shoymas	S	D	-1	10	14	8	10	22	13	260	C	4	5	4	5	4	4	15-20-30	32	Bite 60 T4	FT 60 F10			
Dhar Shollick	S	JU	+9	28	26	8	10	26	26	550	G*	12	14	13	14	11	13	20-30-40	44	Grapple 100	Bite 90 T14	Can mask signature		
Spearfish	S	O	0	15	14	16	17	16	15	70	B	4	5	4	4	4	4	30-45-60	47	Spike 80 P6	Spike sting 4D6 v CON or stun			
S'rack	C	JA	+1	17	15	15	18	4	15	4	B	3	4	3	3	4	3	30-45-60	48	Claws 90 T8 (x2)	Spit acid 90 F6			
Stig	S	D	-5	2	4	15	5	10	10	30	B	1	1	0	1	1	1	30-45-60	24	Pincer 80 T1	Swarm 130 T6			
Suviir	S	OC	-1	16	15	12	24	20	23	120	C	4	5	4	5	4	4	25-35-50	51	Bite 90 T7	Fin cut 80 E4	Grapple 70	Can mask signature	
Dhar Suviir	S	O	+4	24	19	10	22	25	25	160	C	9	10	9	10	9	9	20-30-40	51	Bite 100 T12	Fin cut 70 E8	Grapple 90	Can mask signature	
Talen Field	S	PD	-	14	10	-	-	19	14	450	C	5	6	5	6	5	5	-	70	First bite 100 T6 *3	Chew/bloodloss B3	Paralyzing venom	Masks signature	
Talmaron	S	FMP	+3	21	17	12	26/17	24	21	300	L	5	6	5	6	4	6	25-35-50	40	Kick 70 B7				
Tamparit	S	O	+14	41	50	-	0/3	60	4	4000	C	22	23	22	23	22	22	-	5	Crush 10 B25	LS 70 F20			
Tarro	S	FJ	-2	5	8	17	14	17	18	50	-	-2	-2	-2	-2	-2	-2	35-50-70	39	Bite 80 T4	Pull hair 80 B2			
Tarro, Borkeby	S	FM	0	17	10	14	12	15	17	40	L	2	3	2	3	1	3	30-45-60	36	Bite 80 T6				
Tarro, Spinner	S	J	-2	5	8	17	14	17	18	120	-	-2	-2	-2	-2	-2	-2	35-50-70	39	Bite 80 T4	Pull hair 80 B2			
Tarro, Stiff-backed	S	FJ	-1	14	9	15	14	16	18	120	-	-2	-2	-2	-2	-2	-2	30-45-60	38	Bite 80 T4	Pull hair 80 B2			
Tarro, Striped	S	FJ	-2	5	8	17	14	17	20	40	-	-2	-2	-2	-2	-2	-2	35-50-70	39	Bite 80 T4	Pull hair 80 B2			
Thombo	S	P	+2	20	19	14	18	16	18	140	L	4	5	4	5	3	5	30-45-60	51	Kick 70 B9				

Name	Or.	H	Size	ST	CO	AG	SP	IS SENSE	Isho pts	MaxIP	AT	B	E	P	F	S	T	Dodge	Ini.	Attack 1	Attack 2	Attack 3	Attack 4	Attack 5
Tillium Whales	C	OC	+8	29	17	5	12/4	5	10	450	B	12	13	12	12	10	12	10-15-20	34	Claws 70 T16				
Tokki (Lake Angel)	S	L	+1	16	12	16	20/24	21	200	80	G	4	6	5	6	3	5	30-45-60	48	Bite 80 T7				
Tomorok	S	F	+3	23	17	18	18	19	18	200	L	5	6	5	6	4	6	35-50-70	53	Crush/Bite 100 B10 Bash/tackle 110 B12				
Trigla	S	J	-1	9	15	13	20	24	23	60	S	1	2	1	2	0	2	30-45-60	48	Ram 90 T6 *4				Acute tra-sense
Tunnel Worms	C	JU	-4	-	1	1	1	3	4	2	-3	-3	-3	-3	-3	-3	-3	-	3	Burrow 110 P2				
Tutulak	C	MD	-5	3	3	10	12	-	10	5	B	1	1	0	1	1	1	20-30-40	25	Bite 60 T2				No signature
Tuvic	S	M	+1	18	12	15	19	24	15	120	L	3	4	3	4	2	4	30-45-60	46	Bite 80 T7				
Uuban	S	P	-1	14	12	5	6	17	14	60	L	2	3	2	3	1	3	10-15-29	23	Spit strands 80				
Ukileck	C	U	+7	23	18	8	16	8	12	450	B	11	9	9	10	8	9	20-30-40	42	Pincer bite 100 T13				Acid burns every round until removed
White Ukileck	C	A	+12	30	18	5	14	17	16	750	B	17	15	15	16	14	15	10-15-20	37	Pincer bite 110 T25				Acid burns every round until removed
Vatramon	S	SL	+6	26	17	1	1	21	19	350	C	11	12	11	12	11	11	20-40-60	19	Bite 100 T12 (x3)				Masks signature
Valfesh (Sky Jewels)	S	DP	0	1	3	1	5	20	6	10	-	-	-	-	-	-	-	-	-	FT 50 F5				False & mask sign.
Vodra	S	A	0	18	17	10	10	25	25	90	C*	5	6	5	6	5	5	10-15-20	37	Snap 80 T4				or BS 60
Vurucon	S	SO	+6	30	17	10	18	21	18	350	C	11	12	11	12	11	11	20-40-60	45	Grapple 90 S3				Bite (if grapple) 90 T1 FB 90 F7
Vurunn Whales	S	O	+3	19	17	12	16	26	13	200	G	6	8	7	8	5	7	25-35-50	45	Ram 90 B10				Can mask signature and interferes dyshas
Weach	S	JS	-3	15	10	13	15	16	20	40	L	-1	-2	-2	0	0	-1	25-35-50	38	Tail bash 90 B8				
Whip Bees	S	FJS	-5	1	3	18	16	2	12	2	B	1	1	0	1	1	1	40-60-80	37	Grapple 70				STR vs STR to pull off
Wolf	T	FM	-1	12	18	15	19	9	18	50	R	1	2	1	2	0	2	30-45-60	52	Whip sting 90 T1				Suck blood 2 / rnd
Wolf, Pagra	T	M	-1	12	18	15	19	17	22	50	R	1	2	1	2	0	2	30-45-60	52	Bite 80 T6				Swarm 90 T10
Zetia, 1st stage	S	FM	-2	8	8	16	15	16	12	30	L	-1	-1	-1	-1	-1	-1	30-45-60	39	Bite 80T6				Also has tra sense
Zetia, 2nd stage	S	FM	0	16	17	14	8	20	14	100	S	2	3	2	3	1	3	30-45-60	39	Bite 60 B4 (no teeth)				Can crudely mask signature
Zuuna (Isho Githerin)	S	FP	-4	1	2	18	24	15	15	5	-	-	-	-	-	-	-	35-50-70	44	Bite 80 T6 *4				Paintful poison causing stun
																				Isho drain 1 / rnd				

Name	Or.	H	Size	ST	CO	AG	SP	IS SENSE	isho pts	MaxIP	AT	B	E	P	F	S	T	Dodge	Ini.	Attack 1	Attack 2	Attack 3	Attack 4	Attack 5
Dangerous Flora																								
Blue Hats	S	J	0	-	-	-	-	10	60	5	-	-	-	-	-	-	-	-	70	F 90	3D6 vs ISHO or faint Smother 50			
Destella (at eruption)	S	F	+10	-	-	-	25	2500	600	600	-	-	-	-	-	-	-	-	-	Desti: Fire F20	40 m radius around tree. Starts normal fires			
Linnye	S	J	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	Poison leaf *2	2D6 vs CON or death			
Nauma Spores	S	FJ	-	-	-	-	5	10	-	-	-	-	-	-	-	-	-	-	-	Spore attack 110 *3	Causes nausea and irritated red growth			
Needle Mould	S	FJ	-	-	-	-	10	20	10	10	-	-	-	-	-	-	-	-	90	Spore attack 70 T4	Infects target with needle spores - see limilates			
Needler	S	F	+7	-	-	-	20	60	450	450	-	-	-	-	-	-	-	-	90	Needles 70 P5 *4	Paralyzing poison			
Ojijata Moss	S	FJS	-	5	-	-	5	50	-	-	-	-	-	-	-	-	-	-	-	Suckers 80 T3 *2	Paralysis and then bloodloss 2/rnd			
Riddler	S	J	+2	16	-	-	21	40	120	120	-	-	-	-	-	-	-	-	90	Grapple 80	STR vs STR + 8 x 1D10 to break free	Bloodloss 2/rnd	Mimics signatures	
Rowah Grass	S	P	-	-	-	-	5	15	-	-	-	-	-	-	-	-	-	-	-	FT F4				
Saanut Flowers	L	FJ	-	1	-	0	2	10	1	1	-	-	-	-	-	-	-	-	-	Acid F5	Wounds heamorrhage B5			
Snap Trap	S	J	-2	16	-	-	4	20	30	30	B	3	4	3	6	5	4	-	80	Claw trap 70 P4	STR v STR to break free			
Stickweed	S	OC	-	4	-	-	2	10	-	-	-	-	-	-	-	-	-	-	-	Attach 70	Solvent required for removal	Bloodloss 1 / rnd after 1 hour		
Strangleweed	S	C	+3	17	-	-	3	10	30	30	L	3	1	2	1	2	1	-	70	Strangle 80	STR v STR to break free			
Tengril Vines	S	FP	-	17	-	-	0	4	20	10	-	-	-	-	-	-	-	-	60	Razor snap 50 T5 (x5)				